



Oct 16-12:21 PM

Today's Goals:

1. See some examples from the mind of Mr. Henderson ...
2. Have some work time on writing classes and doing hmwk.

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Netbeans and JAVA examples
of things we've already learned ...

Henderson's "Game Code Examples"

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Things to do ...

1. Be wrapping up Decimal Format WS (3 classes)
2. Be wrapping up Scanner Input WS (2 classes)
3. Complete Unit 2 WS03 - Operators and If-Statements

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